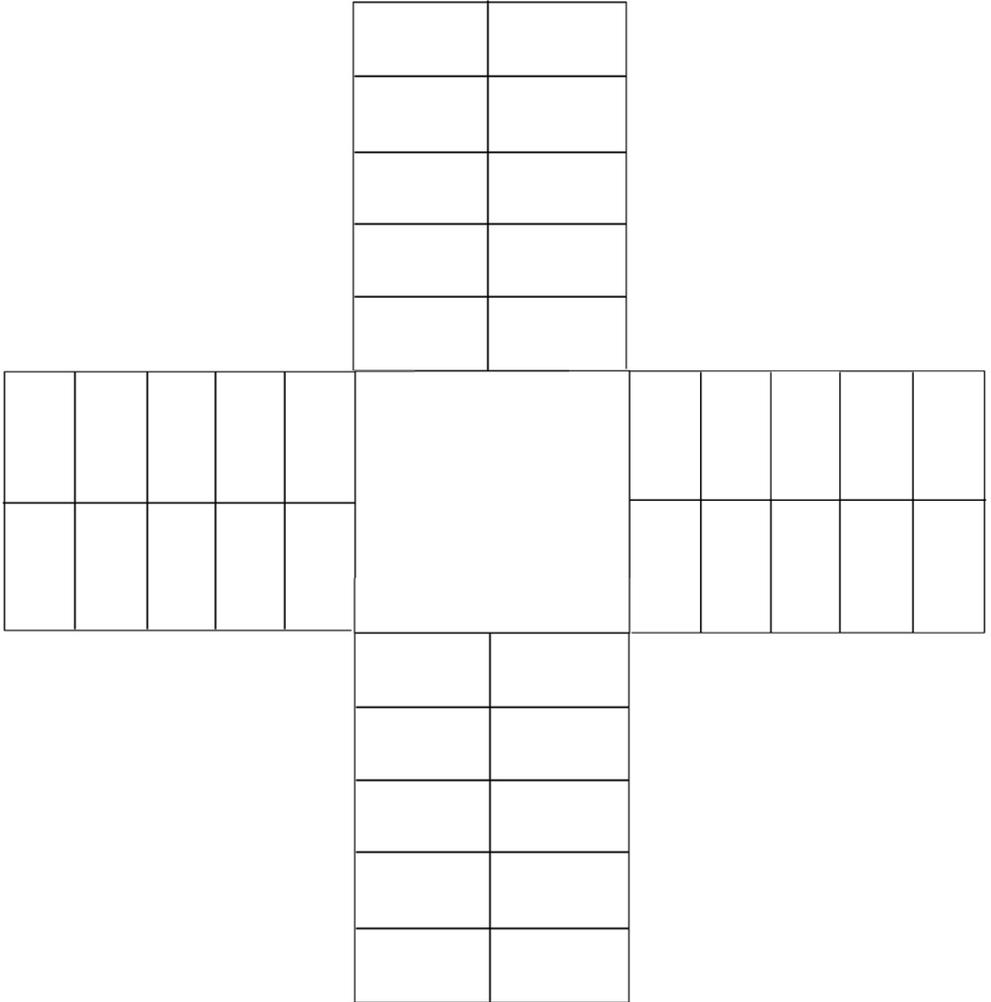
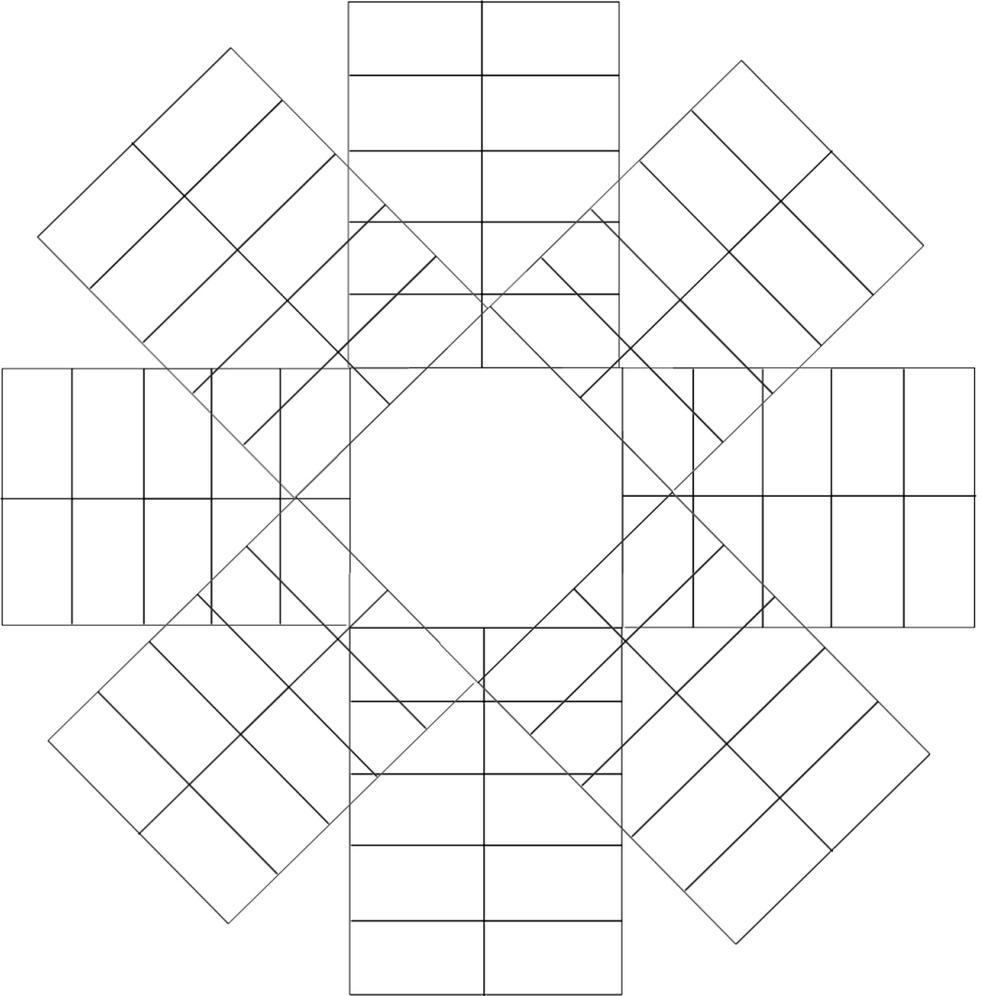


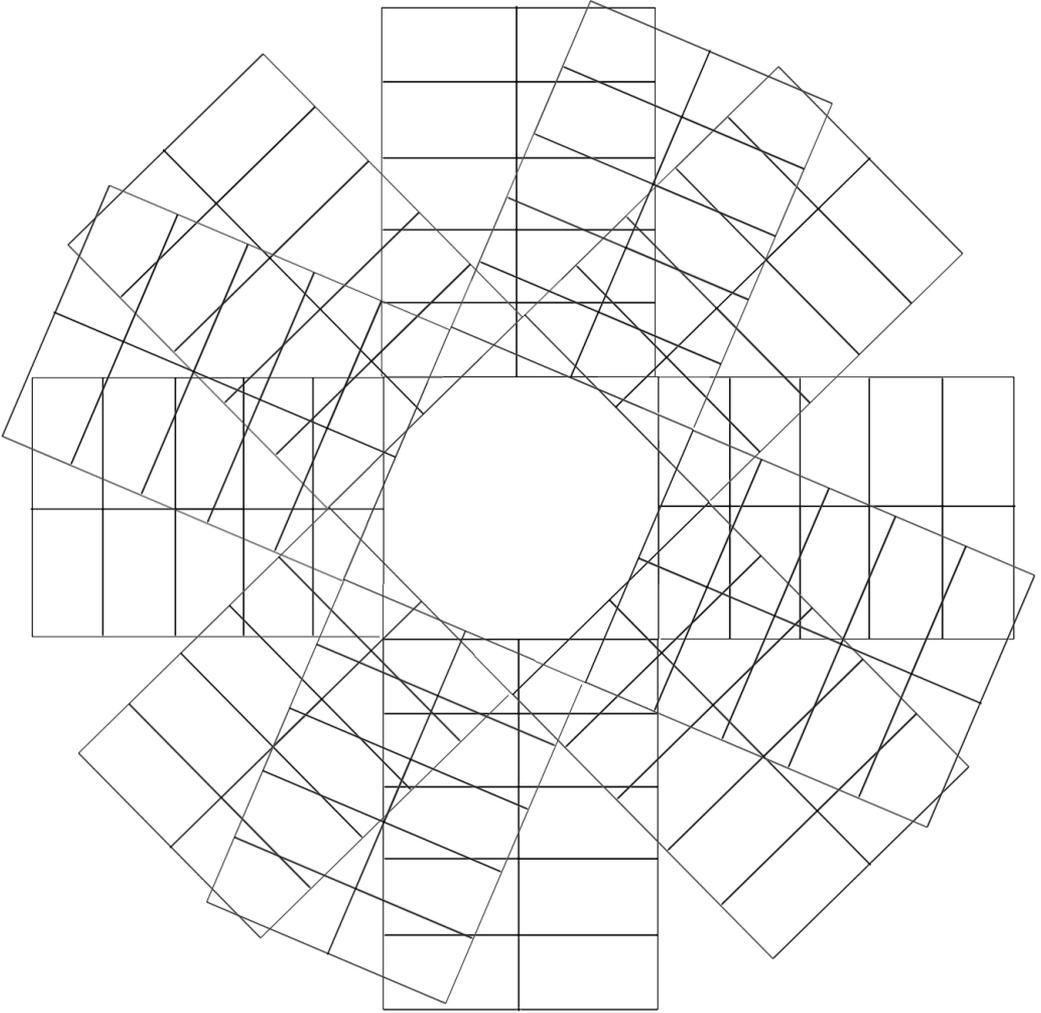
Mondo
Cosmologia di un luogo comune

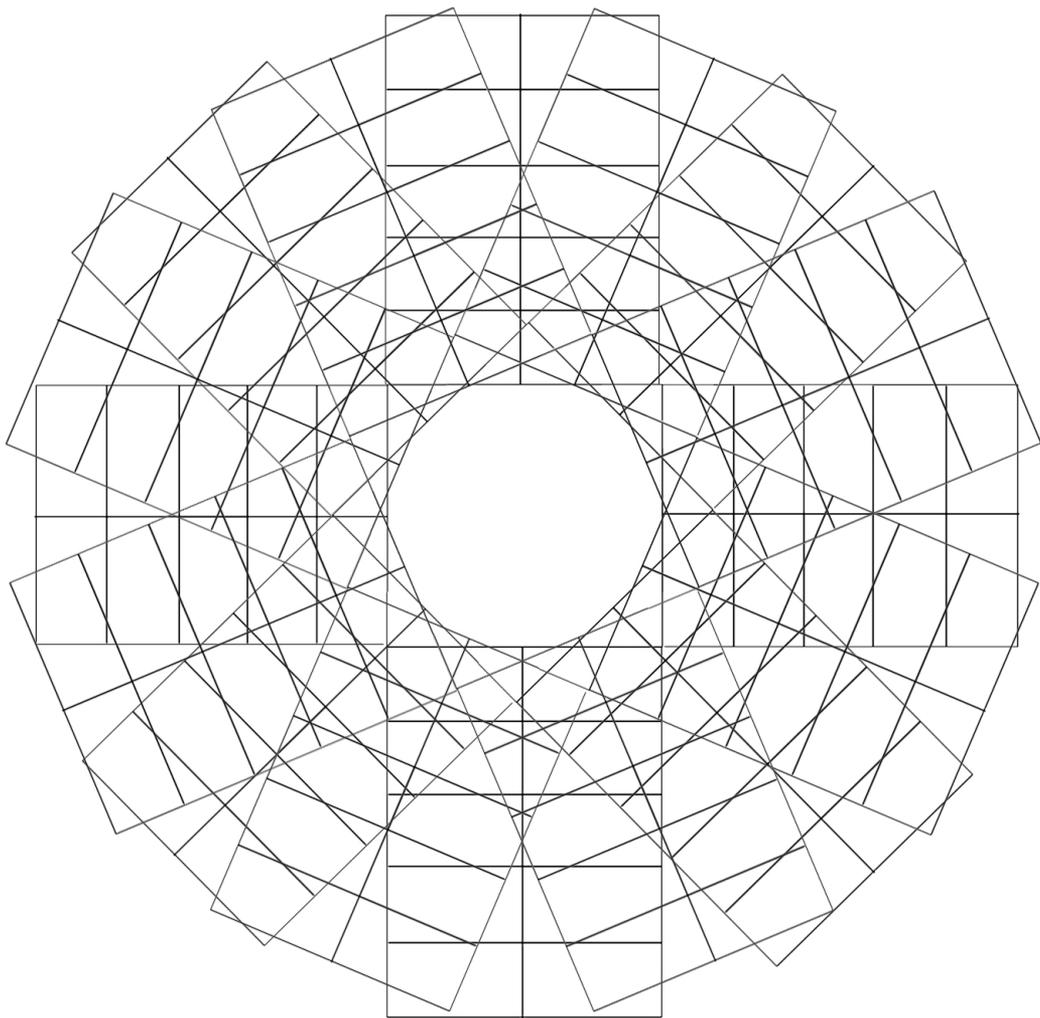
l'architettura del gioco del *mondo*
- disegnato a terra con il gesso -
lo si gioca da soli o in gruppo

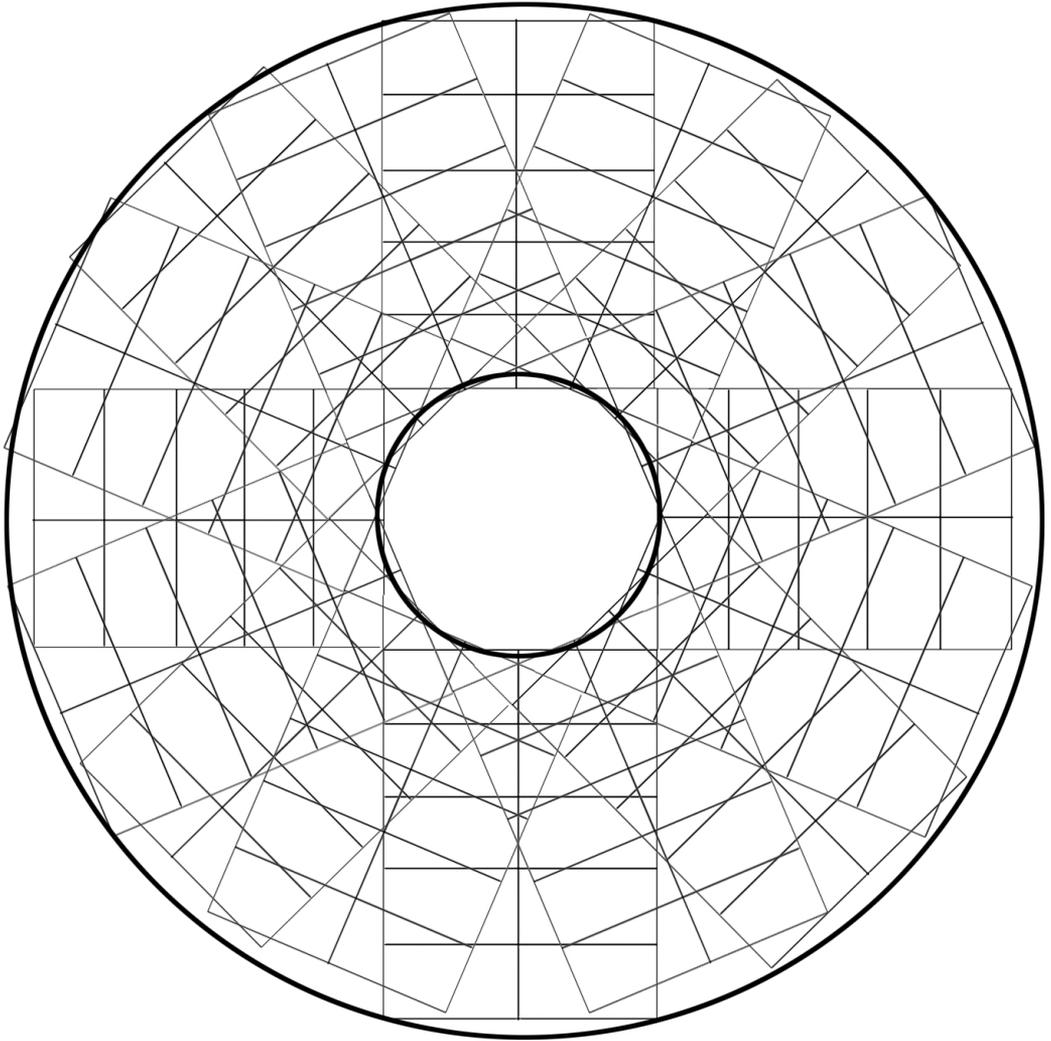
<i>mondo</i>	
5	6
4	7
3	8
2	9
1	10

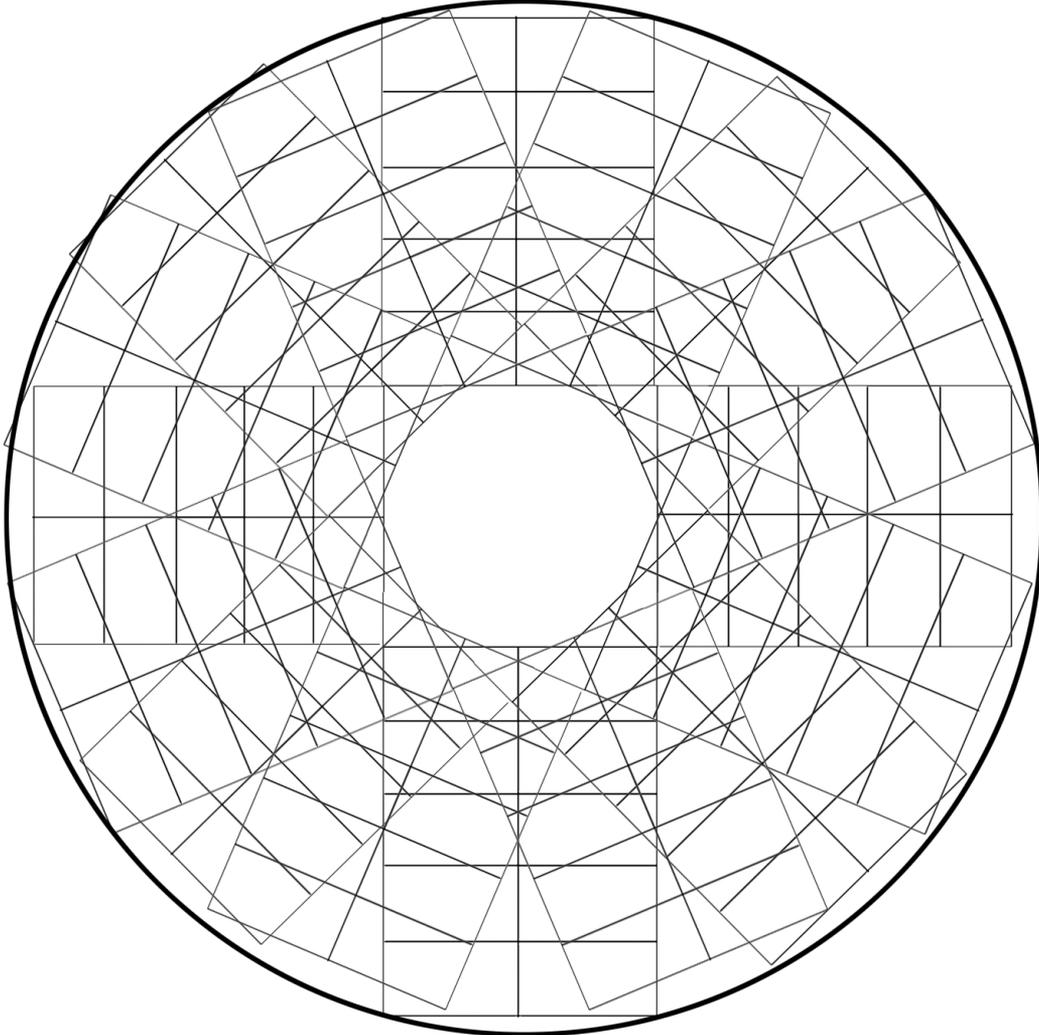


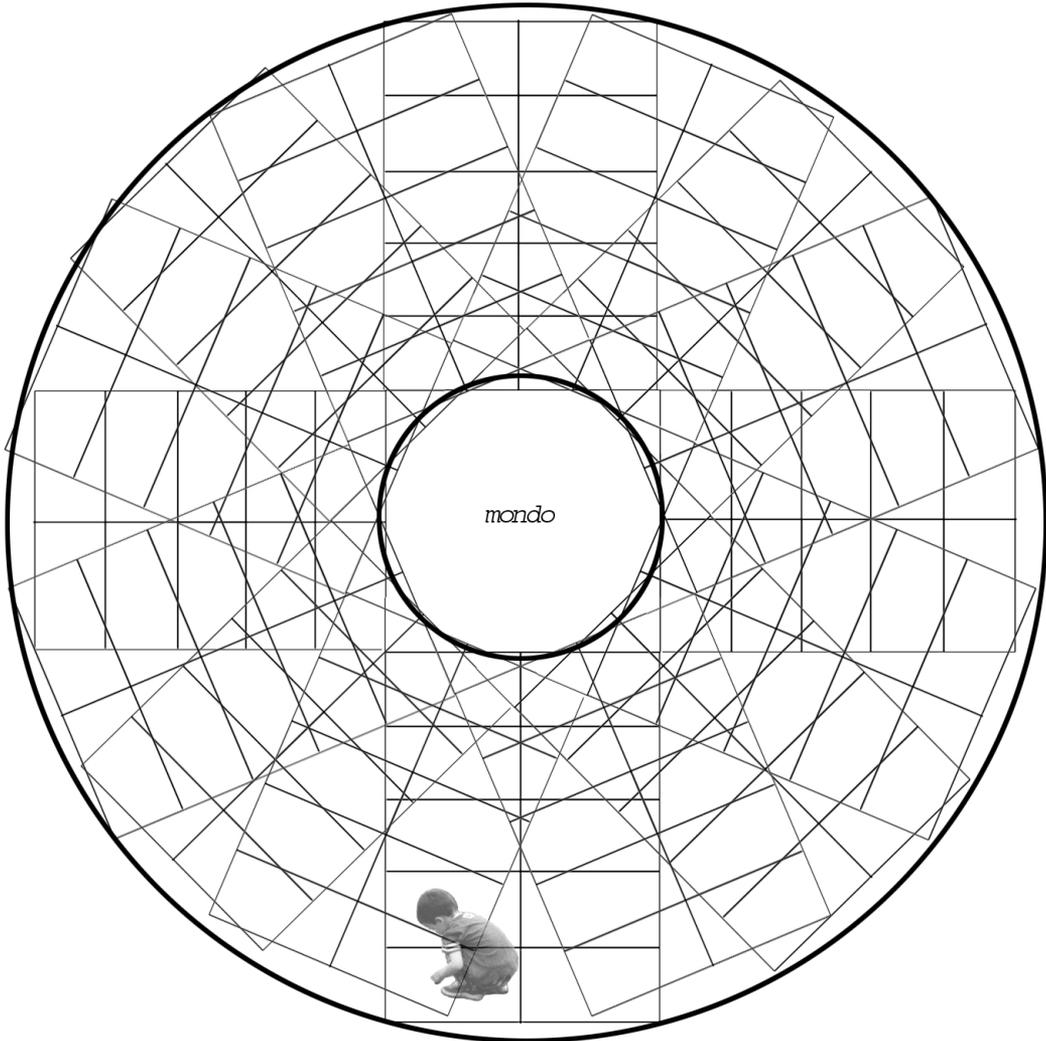




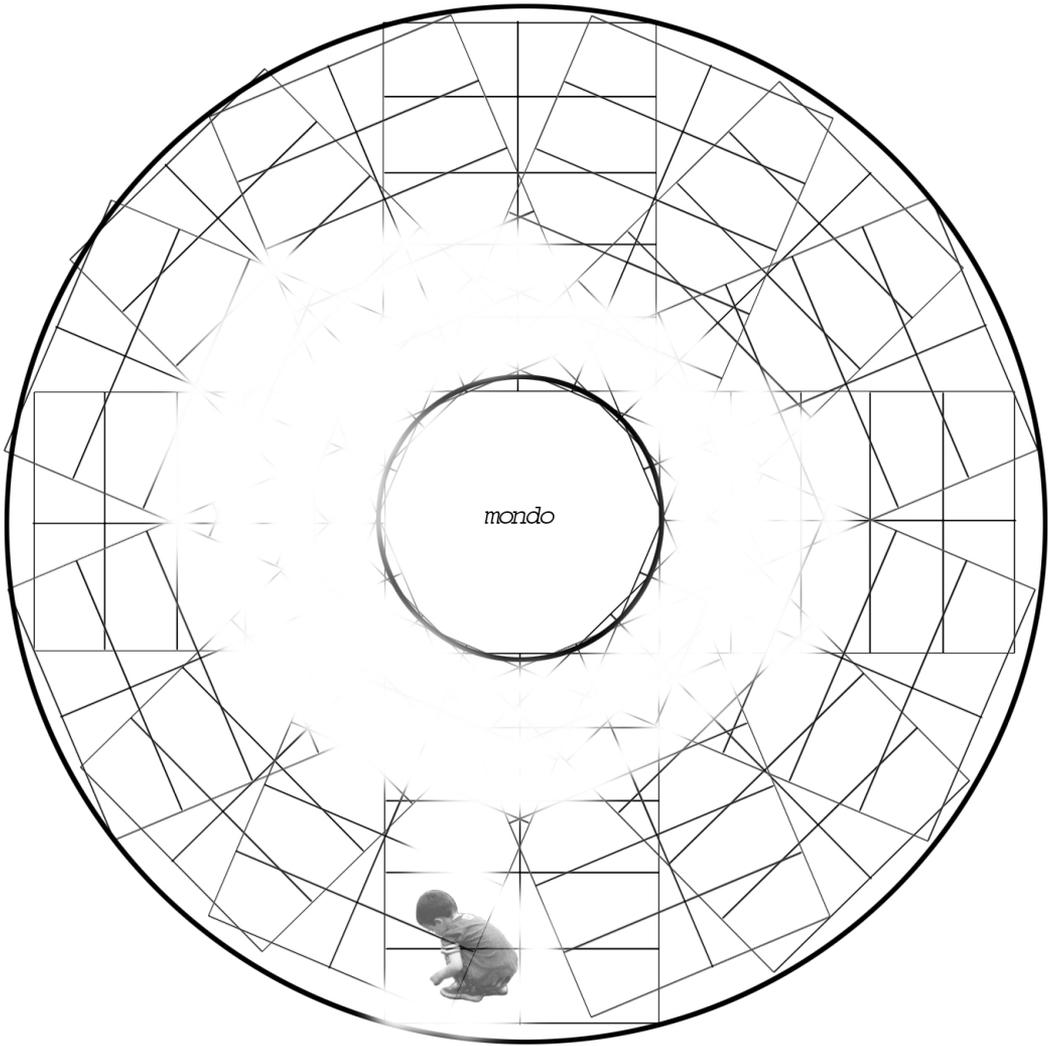






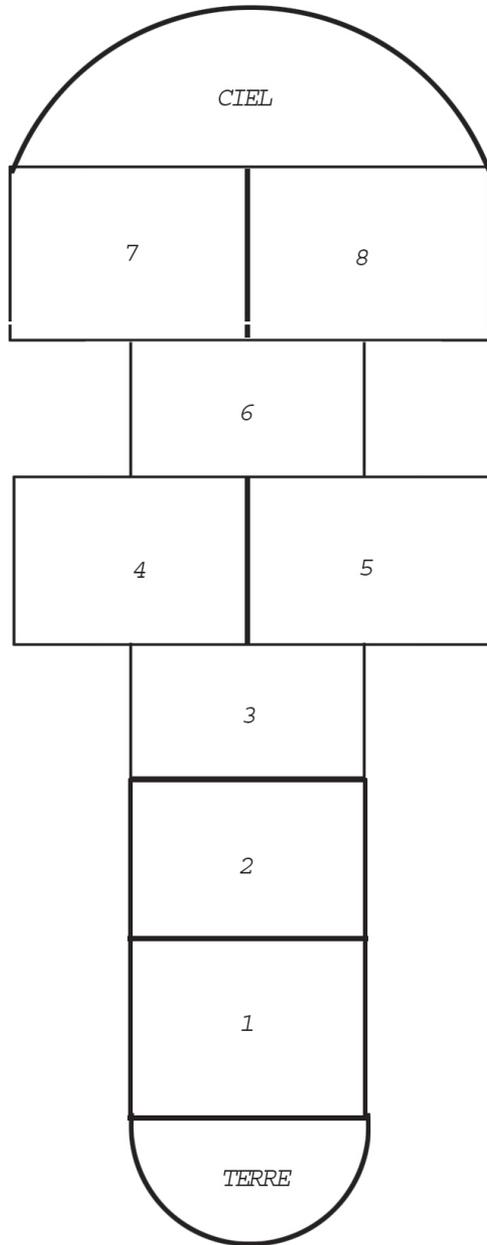


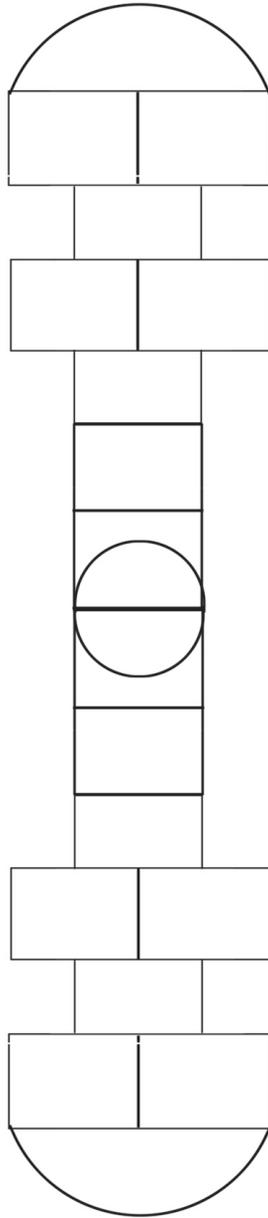
mondo

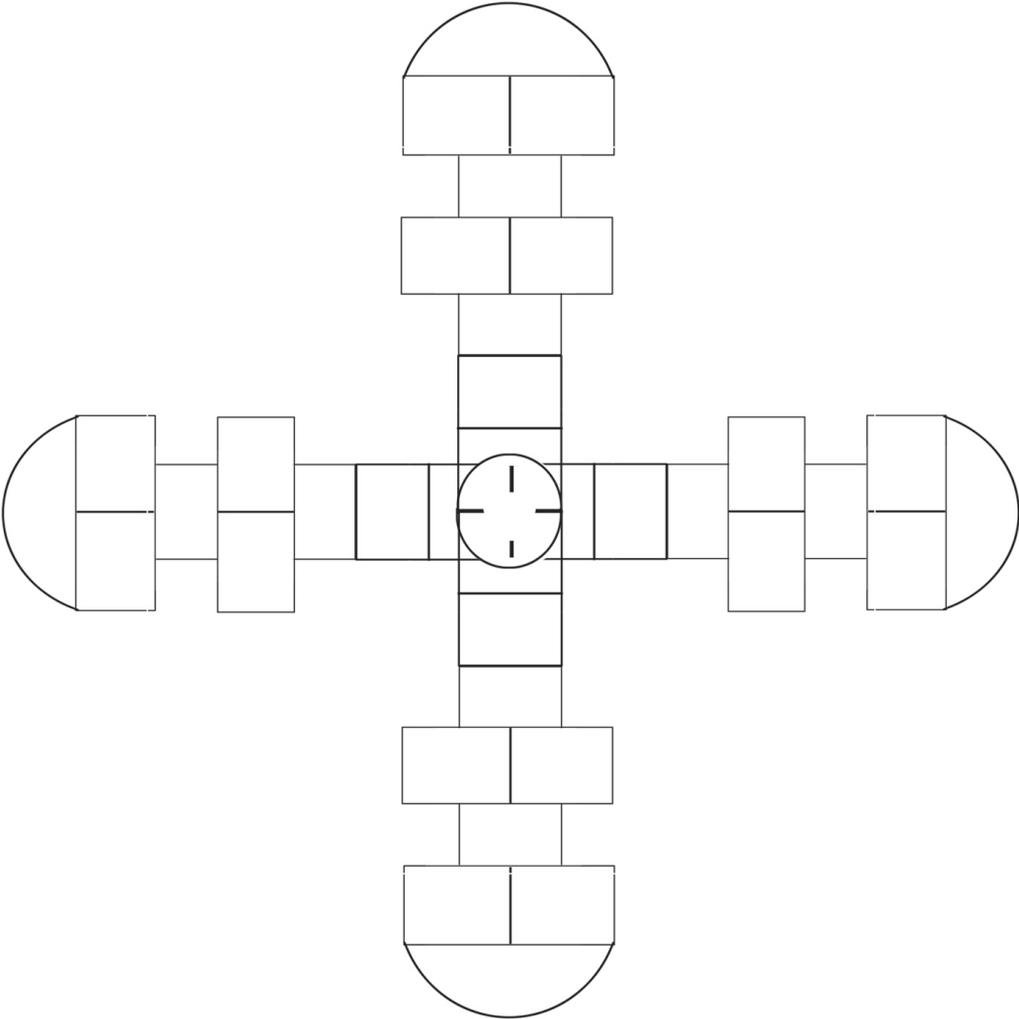


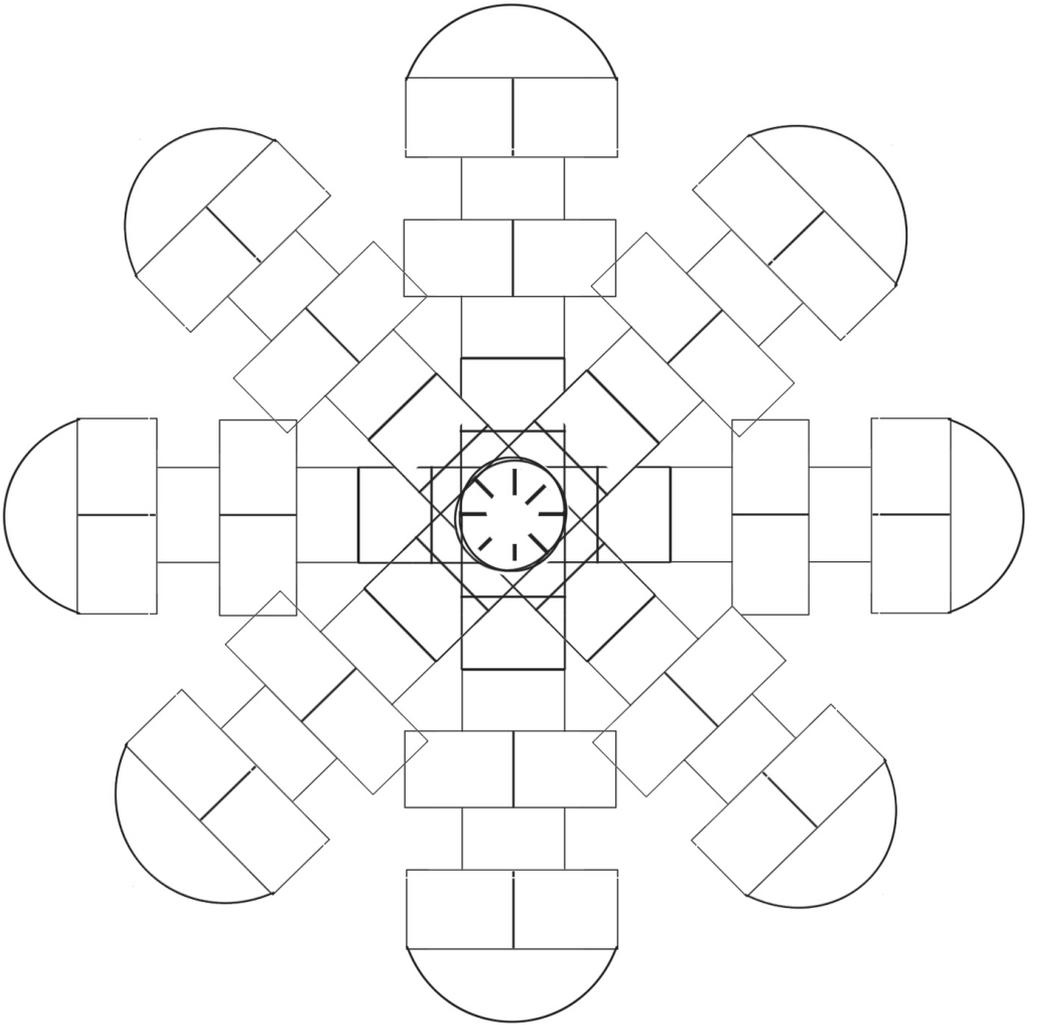
mondo

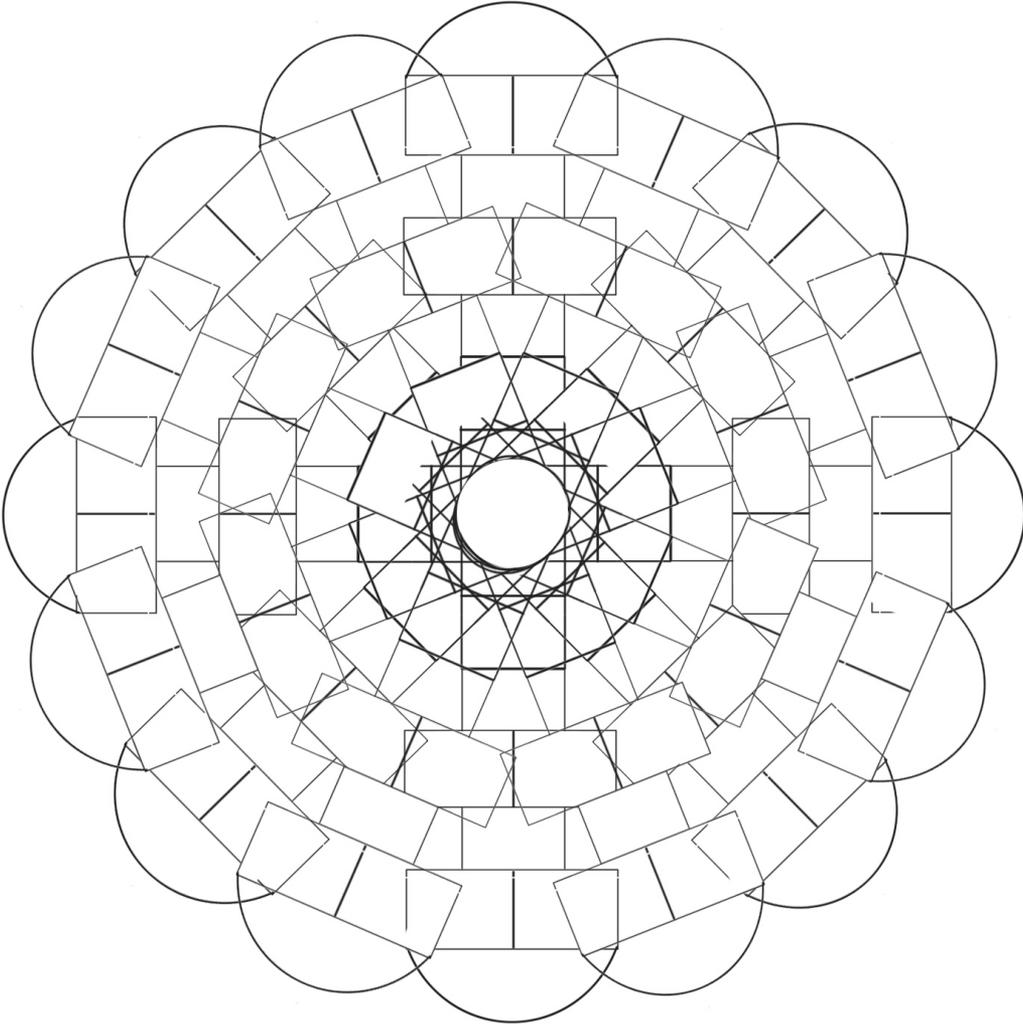
Jouer à la marelle

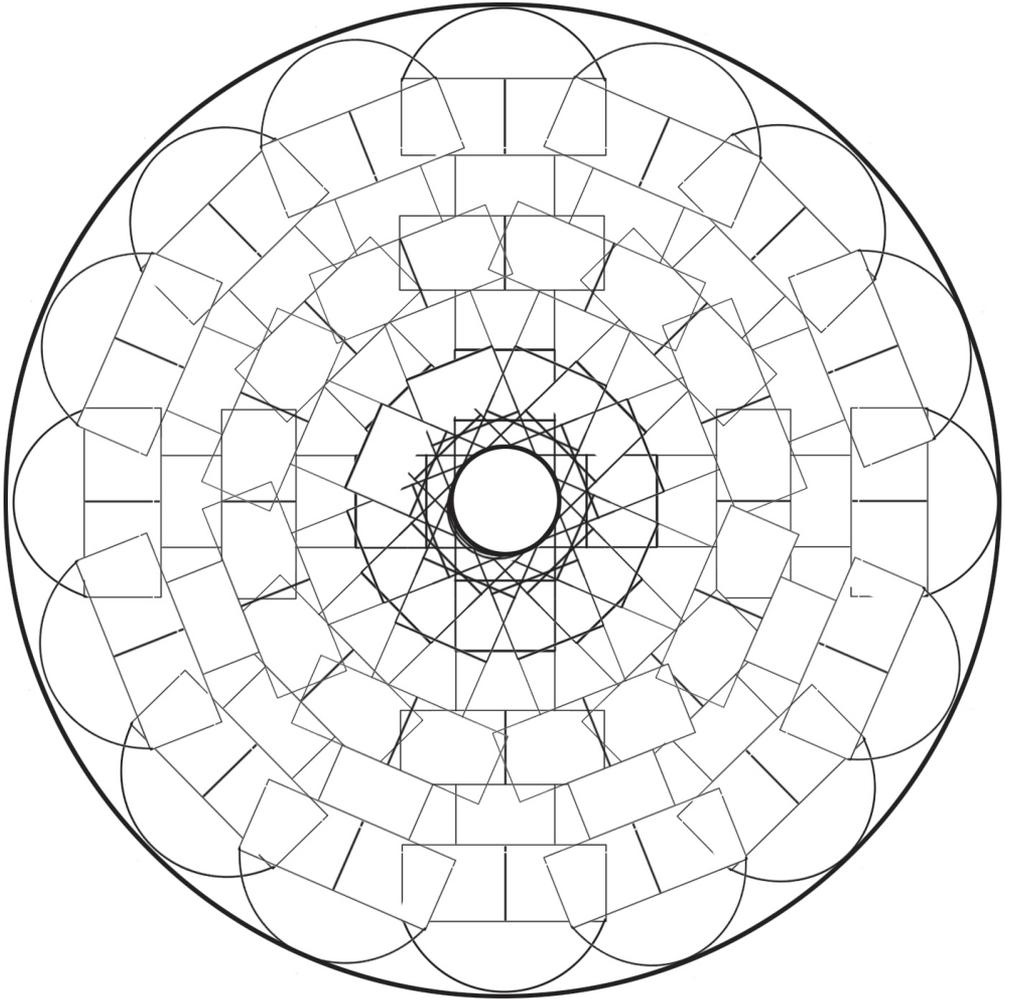


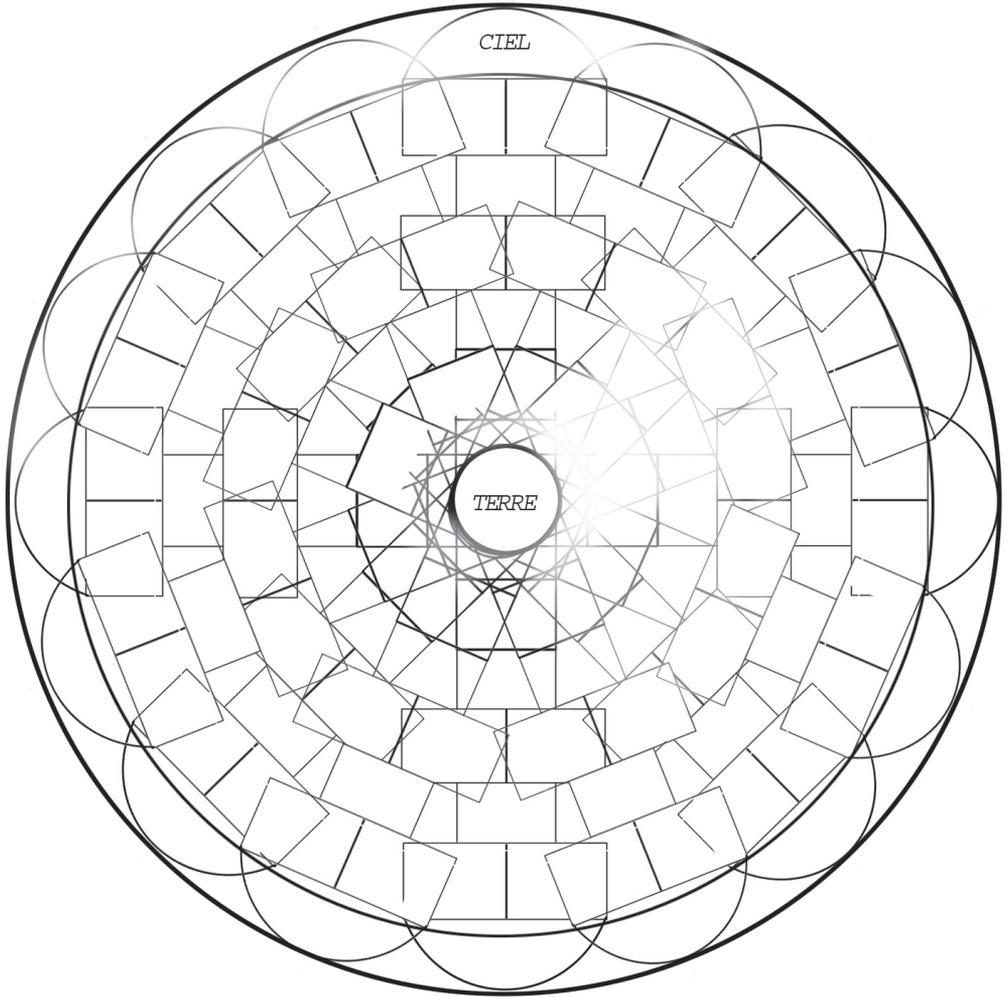












Francesca Conchieri



tutti i diritti riservati